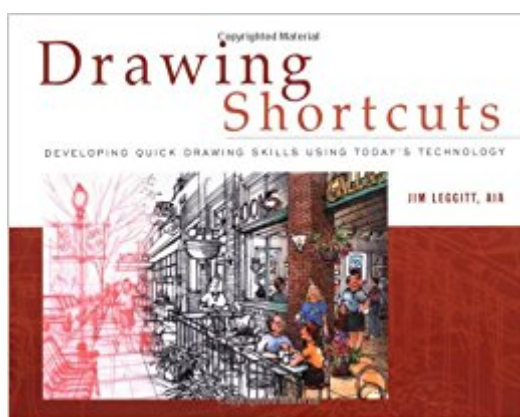


The book was found

Drawing Shortcuts: Developing Quick Drawing Skills Using Today's Technology



Synopsis

An ingeniously simple drawing approach that joins traditional hand drawing techniques with modern technology Start creating top-quality drawings faster and more effectively-with Drawing Shortcuts. This book presents practical techniques and applications that will improve your drawing skills and help you produce more accurate sketches by incorporating traditional hand drawing methods with today's technology. Easy-to-follow instructions cover every aspect from the basics of drawing-such as composition, color, shading, shadow, and perspective-up to the most current applications of cameras, copiers, and computers to create and reproduce your work. This book's step-by-step approach will sharpen and streamline your techniques whether you draw for pleasure or for your profession. Generously enriched with detailed process drawings, examples, and more than 300 full-color images, it features: * Detailed outlines of drawing methods, from "storyboarding" to the "overlay and trace" method * Timesaving, end-of-chapter "QuickTips" for easy reference * Guidelines for building a portfolio * Pointers on selecting materials and maximizing color potential

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Customer Reviews

A Denver architect has taken on a big task - teaching his colleagues how to draw again. According to Jim Leggitt, an architect and urban designer at Denver's RNL Design, there is a growing absence of architects in today's design marketplace who can draw by hand. In an effort to re-educate architects about the art and benefits of hand-drawing, Leggitt has written a book titled Drawing Shortcuts: Developing Quick Drawing Skills Using Today's Technology. The book grew out of

Leggitt's years of experience on the subject, including his presentations on the topic of "Drawing Shortcuts" at several national seminars, most recently at the 2000 National AIA Convention held in Philadelphia. (Colorado Construction Magazine, October 2001)

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Nothing new about the techniques shown here. I didn't learn anything that I would call "new" at all. Lots of the author's drawings bla bla bla.

I am a fan of Plein Air Art, as well as Urban Art, and the other city type of artists who draw on location. I have purchased all of these type books - both for the illustration value, as well as there artistic merit. The artists who work on them, each have a different manner of drawing, subject, presenting that subject, and coloring that subject. I learn from each book which I buy, as well as each time I visit them on their websites. I recommend each of these books - they are a education and often and experience in more emotion than we might expect.

Every once in awhile, a life changing book comes along. I've been creating Architectural Illustrations for over 40 years using airbrush, water color and pen and ink. I've never felt comfortable doing quick sketches. Jim's book clearly delineates the tools and techniques needed to produce drawings fast and on-site. Living in New Orleans, I'm involved in a lot of post Katrina planning and development. These new skills are an invaluable asset for my continued survival. Richard L. Gardner, New

Orleans, LA

There are lots of good tips in this book. It is one I recommend to my architectural drawing students. It is very good on how to make quick presentations and it shows several medias and how to use them. As most of the students use 3d software for final presentations right now, I think this book is a very good motivation for using traditional media techniques during process work. Making good and quick drawings for explaining ideas is a very useful skill and this book helps.

The only way Jim Leggitt could make this book better would be to package it with a quarter pound of really good chocolates. I've chosen to overlook that omission since this book is exactly what I wanted to use in my rendering classes at the Savannah College of Art & Design. This is a twenty-first century handbook for rendering in color. Thirty-one students (two classes) proved to me this summer that Drawing Shortcuts works for learning how to make and render drawings in color quickly, effectively and relatively economically. The final projects reflect ten weeks of increasingly stronger skills and confidence in drawing/rendering abilities. Both graduate and undergraduate students with varied levels of computer expertise found value in the Drawing Shortcuts approach of "Let Technology Do Your Dirty Work". Bottom line: a relaxed learning atmosphere in studio, fearless renderers willing to experiment with color media and striking final projects. The studio professors are commenting on the improvement in rendered drawings in their classes, too. Leggitt's methods are weaning students from a dependence on computer-generated images. The enhanced freehand drawing skills complement the computer drawing skills. Students now have many options for graphic expression which reflect their individual needs and desires. I teach rendering classes for interior design students in the School of Building Arts at SCAD. We'll be using this book every quarter. Thanks, Jim Leggitt. But think about the chocolates with the second edition of the book!

So much pages with tricks (almost always tracing of another books or magazines) I was waiting more about pencils, markers, I don't know, techniques for improving really skills to be best my architectural drawings...

Read this book cover to cover it is a great resource and instruction for architectural renderers. Remains one of my favorite books.

Great Book! The book has more than I anticipated. I am using the techniques described in the book

presently. I have not been dissatisfied.

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